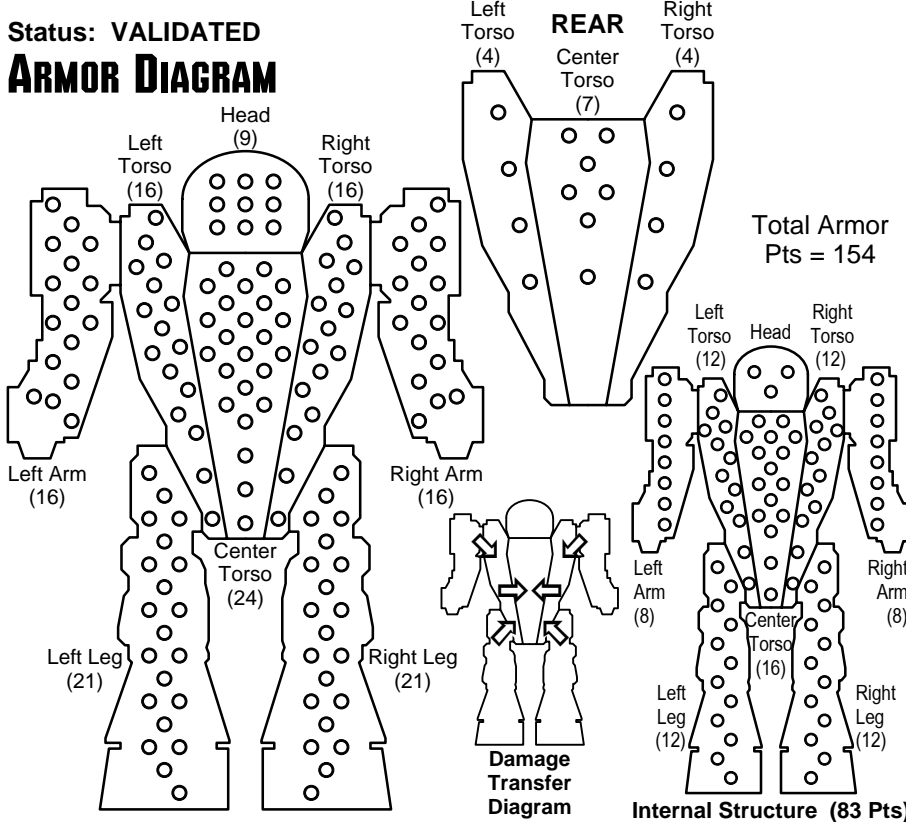


# BATTLETECH®

## BATTLEMECH RECORD SHEET

Status: VALIDATED

### ARMOR DIAGRAM



### 'MECH DATA

Type: Nova Mk1 D  
 Mass: 50 tons  
 Movement Points: Tech, Config. & Level:  
 Walking: 6      Clan  
 Running: 9      Biped OmniMech  
 Jumping: 6      Level 2 / 3050

**Weapons Inventory:** (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Large Laser	RA	12	10	-	8	15	25
1	LB 5-X AC	LA	1	5	3	8	15	24
1	LRM 15 w/ Artemis IV RT		5	1/hit	-	7	14	21
1	Flamer	LT	3	2	-	1	2	3

**Ammo Type:**      **Rounds:**      **BV:**

LB 5-X AC	20	28
LRM 15	16	97

**Total Heat Sinks: 12 Double (24)**  
 ○○○○○○○○○○○○ ○○

**Auto Eject:**      **Weapon Heat:**  
 Operational     Disabled      (21)

### WARRIOR DATA

Name: \_\_\_\_\_  
 Gunnery Skill: \_\_\_\_\_      Piloting Skill: \_\_\_\_\_

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

### HEAT SCALE

30	Shutdown
29	
28	Ammo Explosion, avoid on 8+
27	
26	Shutdown, avoid on 10+
25	-5 Movement Points
24	+4 Modifier to Fire
23	Ammo Explosion, avoid on 6+
22	Shutdown, avoid on 8+
21	
20	-4 Movement Points
19	Ammo Explosion, avoid on 4+
18	Shutdown, avoid on 6+
17	+3 Modifier to Fire
16	
15	-3 Movement Points
14	Shutdown, avoid on 4+
13	+2 Modifier to Fire
12	
11	
10	-2 Movement Points
9	
8	+1 Modifier to Fire
7	
6	
5	-1 Movement Points
4	
3	
2	
1	
0	

**TKGAMES**

### CRITICAL HIT TABLE

#### Left Arm (CASE)

- Shoulder
- Upper Arm Actuator
- Ferro-Fibrous
- Ferro-Fibrous
- LB 5-X AC
- LB 5-X AC

1-3

- LB 5-X AC
- LB 5-X AC
- Ammo (LB 5-X) 20
- Roll Again
- Roll Again
- Roll Again

4-6

#### Left Torso

- XL Engine
- XL Engine
- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous

1-3

- Ferro-Fibrous
- Flamer
- Jump Jet
- Jump Jet
- Jump Jet
- Jump Jet

4-6

#### Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again

#### Head

- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

#### Center Torso

- XL Engine
- XL Engine
- XL Engine
- Gyro
- Gyro
- Gyro

1-3

- Gyro
- XL Engine
- XL Engine
- XL Engine
- Jump Jet
- Jump Jet

4-6

Engine Hits ○○○○

Gyro Hits ○○

Sensor Hits ○○

Life Support ○

Battle Value: 1,868  
 Weapon Value: 1,693 / 1,584  
 Cost, C-Bills: 13,178,438

#### Right Arm

- Shoulder
- Upper Arm Actuator
- Endo Steel
- Endo Steel
- ER Large Laser
- Roll Again

1-3

- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

#### Right Torso (CASE)

- XL Engine
- XL Engine
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- LRM 15
- LRM 15
- Artemis IV FCS
- Ammo (LRM 15) 8
- Ammo (LRM 15) 8

4-6

#### Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again