

# Quantum Computers vs. Computers Security

@veorq — <http://aumasson.jp>

**DEF CON**  
LAS VEGAS **23**

Schrodinger equation

Entanglement

Bell states

EPR pairs

Wave functions

Uncertainty principle

Tensor products

Unitary matrices

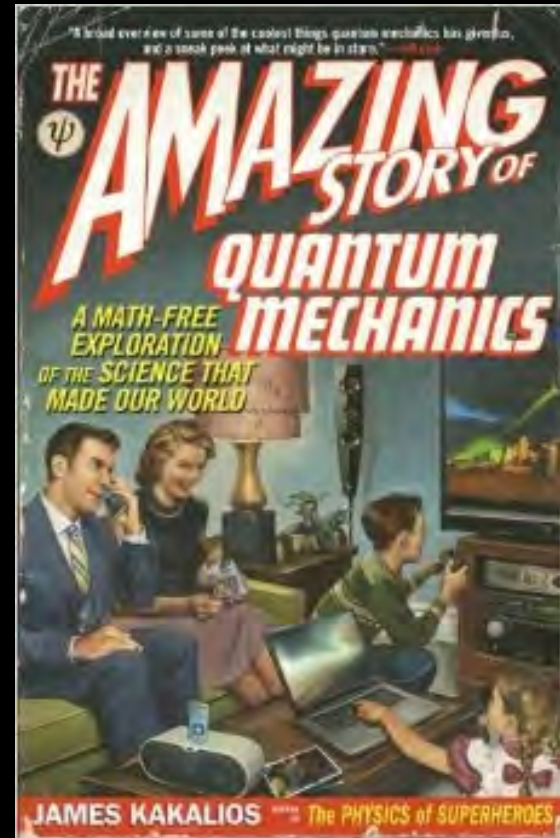
Hilbert spaces



**Nobody understands this stuff, and you don't need it to understand quantum computing**

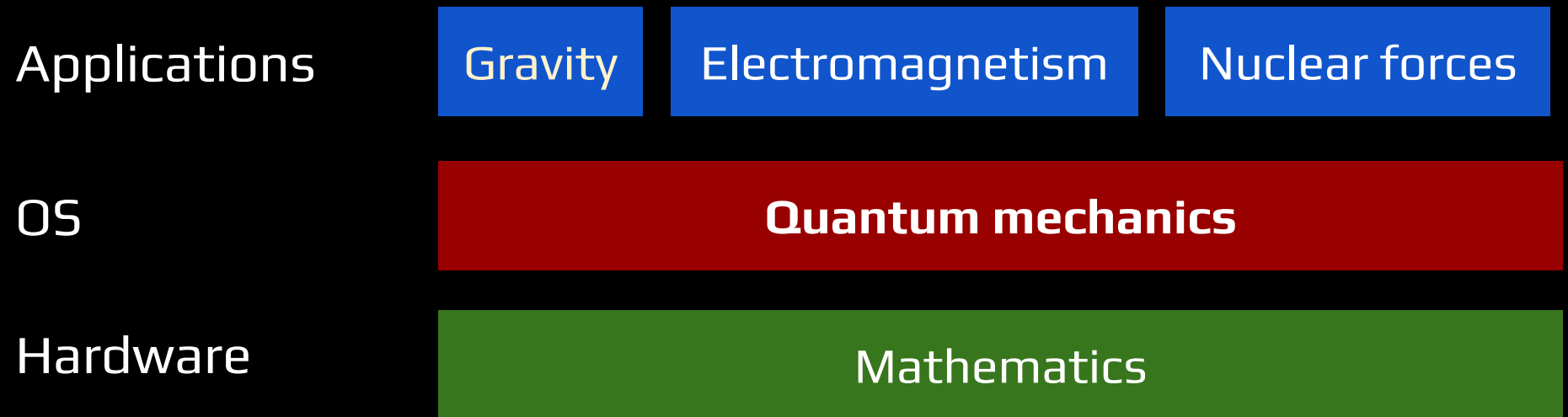
1. QC 101
2. In practice
3. Breaking crypto
4. Post-quantum crypto
5. Quantum key distribution
6. Quantum copy protection
7. Quantum machine learning
8. Conclusions

# 1. QC 101



# Quantum mechanics

Nature's operating system



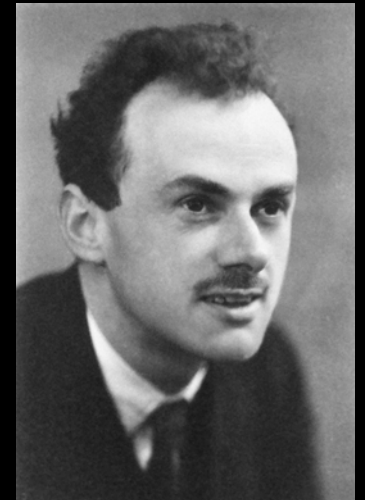
# Quantum mechanics

Particles in the universe behaves **randomly**

Their probabilities can be **negative**

"Negative energies and probabilities should not be considered as nonsense. They are well-defined concepts mathematically, like a negative of money."

—Paul Dirac, 1942



# Quantum bit (qubit)

$$\alpha |0\rangle + \beta |1\rangle$$

When observed

0 with probability  $\alpha^2$

1 with probability  $\beta^2$

Once observed, stays either 0 or 1 forever

# Quantum byte

$$a_{0x00} |0x00\rangle + \dots + a_{0xfe} |0xfe\rangle + a_{0xff} |0xff\rangle$$

Again, the sum of probabilities  $a^2$  equals 1

The  $a$ 's are called **amplitudes**

Generalizes to 32- or 64-bit quantum words



# Quantum computer

Set of **quantum registers** (bits/bytes/words)

**Quantum assembly** instructions:

- Transform the probabilities of the register

- Probabilities should still sum to 1

- Linear math transforms (matrix products)

A program ends with a measurement

# Quantum computer simulators

The image shows two overlapping browser windows. The background window is the Quantum Computing Playground website, and the foreground window is the Quantiki Wiki page.

**Quantum Computing Playground**

Quantum Computing Playground is a browser-based quantum computing experiment. It features a GPU-accelerated quantum circuit simulator, a simple IDE interface, and its own scripting language. It also has 3D quantum state visualization features. Quantiki can efficiently simulate quantum registers up to 100 qubits, implement Shor's algorithms, and has a variety of quantum circuit examples in its scripting language itself.

[Start with Basic Example »](#)

[Play with Shor's Algorithm »](#)

**Quantiki Wiki**

www.quantiki.org/wiki/List\_of\_QC\_simulators

Search with Google

Personal tools

- Log in / create account

Content

- Current events
- News
- Jobs
- Groups
- Forums
- Videos
- Bibliography
- About Quantiki

Wiki Navigation

- Main Page

List of QC simulators

Contents [hide]

- 1 C/C++
- 2 CaML
- 3 GUI based
- 4 Java
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- 12 Online Services
- 13 Perl/PHP
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- 15 Scheme/Haskell/LISP/ML

# The killer app

## **Simulating Physics with Computers**

**Richard P. Feynman**

*Department of Physics, California Institute of Technology, Pasadena, California 91107*

*Received May 7, 1981*

Impossible with a classical computer

Possible with a quantum computer!

# QC vs. hard problems

You heard about **NP-complete** problems?

SAT, scheduling, Candy Crush, etc.

Solution hard to find, but easy to verify

**QC does not solve NP-complete problems!**

**BQP (quantum)**

NP  
(hard)

P  
(easy)

# Quantum speedup

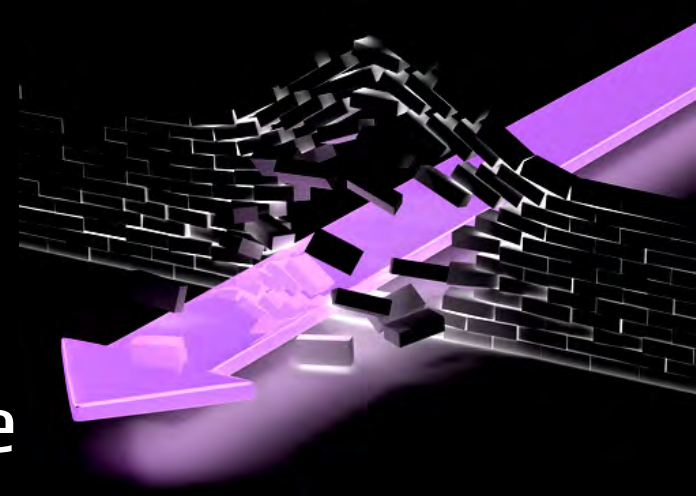
Make the impossible possible

Example: **Factoring integers**

Hard classically (exponential-ish)

Easy with a quantum computer!

Obvious application: **break RSA!**



# Quantum parallelism

“Qubits encode all values at the same time!”

Caveat: you can only **observe one** result

Different observations in different worlds



## 2. In practice





# Factoring experiments

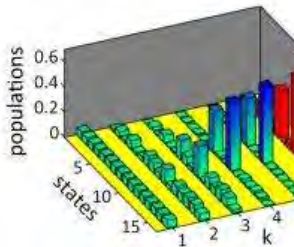
SCIENCE

## QUANTUM PROCESSOR CALCULATES THAT $15 = 3 \times 5$ (WITH ALMOST 50% ACCURACY!)

By Rebecca Boyle | Posted August 20, 2012

## 143 is largest number yet to be factored by a quantum algorithm

April 11, 2012 by Lisa Zyga feature



## Quantum factorization of 56153 with only 4 qubits

**Nikesh S. Dattani**<sup>1,2,\*</sup> **Nathaniel Bryans**<sup>3,†</sup>

<sup>1</sup> Quantum Chemistry Laboratory, Kyoto University, 606-8502, Kyoto, Japan, <sup>2</sup> Physical & Theoretical Chemistry Laboratory, Oxford University, OX1 3QZ, Oxford, UK, <sup>3</sup> University of Calgary, T2N 4N1, Calgary, Canada. \* [dattani.nike@gmail.com](mailto:dattani.nike@gmail.com),

† [nbryans1@gmail.com](mailto:nbryans1@gmail.com)

Only for numbers with special patterns

Not really the real thing (Shor)



# Constructing quantum computers

Qubits obtained from **physical phenomena**

Photons (2 polarizations)

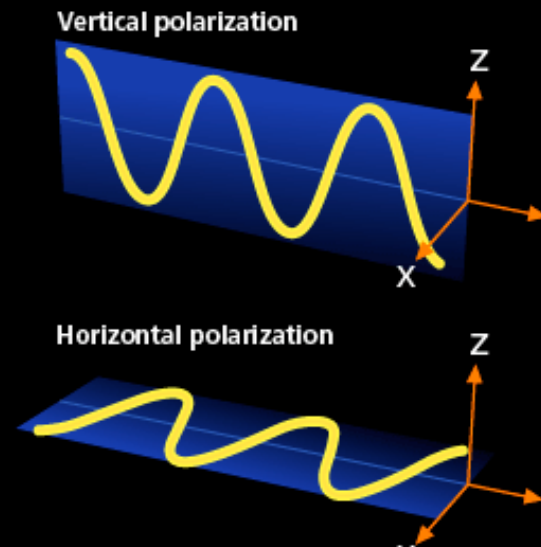
Molecules (2 nuclear spins)

Superconducting (different)

Major pain: **correction or errors**

Qubits mixed up with the environment

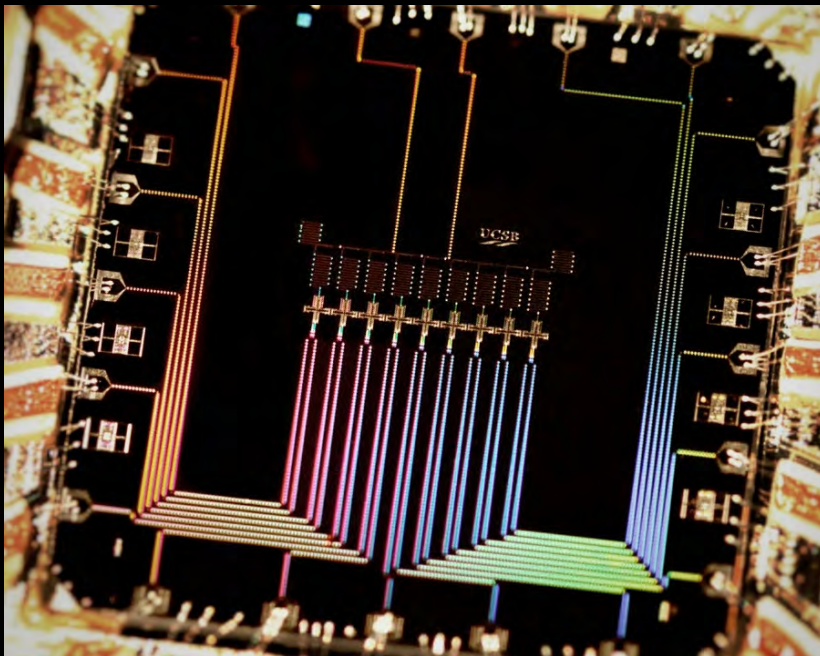
Quantum noise



# Recent milestone

Partial error correction for a **9-qubit** state

Google-sponsored research group



# D-Wave

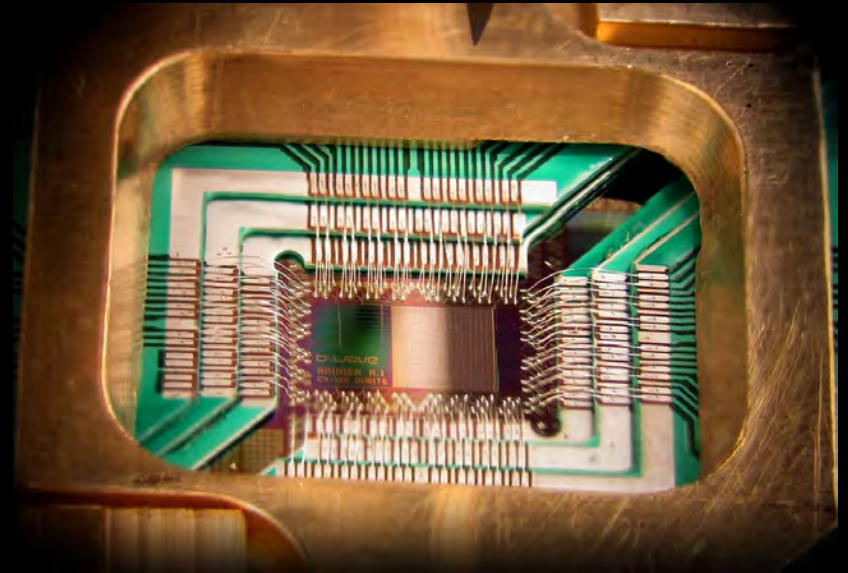
Canadian company, pioneer in QC research

**Adiabatic computers, not real QC**

**512-qubit system**

Quantum annealing

No Shor



# Many challenges

Stability, error-correction

How much will cost “N quantum operations” vs “N classical operations”?

Some algorithms need **quantum RAM**, which we don't really know how to do

Unlikely to come in the next decade, if ever

# 3. Breaking crypto



# TL;DR: We're doomed

**RSA:** broken

**Diffie-Hellman:** broken

**Elliptic curves:** broken

**El Gamal:** broken



# RSA

No more RSA encryption or signatures

Based on the hardness of **factoring**

You know  $N = p * q$ , you search  $p$  and  $q$

Hard on a classical computer (most probably)

**Easy on a quantum computer!**

# Shor's idea to factor $N=pq$

$X^e \bmod N$  for  $e$  in  $[1, 2, 3, \dots]$  and some  $X$  will repeat with a period dividing  $(p-1)(q-1)$

A period gives **information on  $p$  and  $q$ !**

Shor's algorithm:

1. Prepare qubits to encode  $X, X^2, X^3, X^4, \dots$  simultaneously
2. **Find the period** using the Quantum Fourier Transform
3. Exploits the period to **recover  $p$  and  $q$**



# Discrete logarithms

Problem behind **Diffie-Hellman, ECC**

You know  $g$  and  $g^y$ , you search  $y$

Like factoring, a **Hidden Subgroup Problem**

**Shor works too!**



# What about symmetric ciphers?

AES with a 128-bit key:

Classical: 128-bit security

Quantum: **64-bit security**



**Grover's algorithm:** searches in  $N$  items in  $O(\sqrt{N})$  time and  $O(\log N)$  memory

Solution: upgrade to 256-bit AES

# 4. Post-quantum crypto

hope

# Post-quantum crypto

Alternatives to RSA, Diffie-Hellman, ECC  
Resistance to QC can't be totally proved

<http://pqcrypto.org/>



The image shows a screenshot of a website page. On the left, there is a navigation menu for NIST (National Institute of Standards and Technology). The menu includes the NIST logo, "Information Technology Laboratory", and links for "About ITL", "Publications", and "Topic/S". Below the menu, there is a breadcrumb trail: "NIST Home > ITL > Computer Security". The main content area features a large banner for "The Seventh International Conference on Post-Quantum Cryptography" held in "Fukuoka, Japan, February 24-26, 2016". Below the banner, there is a section titled "Workshop on Cybersecurity in a Post-Quantum World".

**NIST**  
Information Technology Laboratory  
About ITL ▼ Publications Topic/S

NIST Home > ITL > Computer Security

## The Seventh International Conference on Post-Quantum Cryptography

Fukuoka, Japan, February 24-26, 2016

### Workshop on Cybersecurity in a Post-Quantum World

# Hash-based signatures

Problem: inverting hash functions

Ideas from Lamport (1979), Merkle (1989)

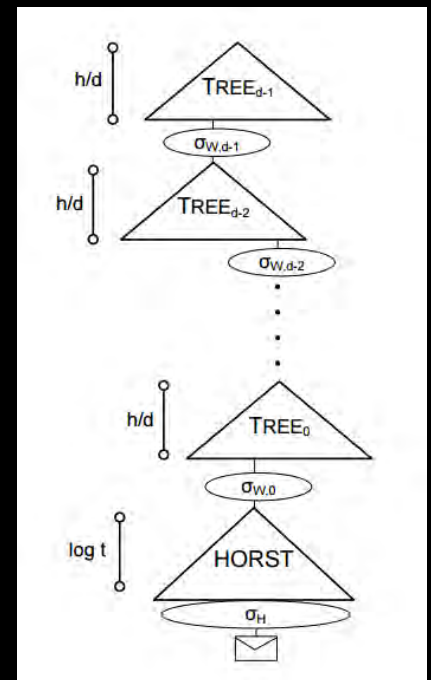
Example of SPHINCS:

(<http://sphincs.cr.yp.to/>)

41 KB signatures

1 KB public and private keys

Slow (100s signatures/sec)



# Multivariate signatures

Problem: solve complex systems of equations

First ideas in the 1980s

$$0 = X_1 X_2 X_3 + X_1 X_3 + X_2 X_4$$

$$1 = X_1 X_3 X_4 + X_2 X_3 X_4$$

$$0 = X_1 X_3 + X_2 X_3$$

Many schemes have been broken...

# Code-based crypto

Problem: decoding **error-correcting codes**

Schemes: McEliece (1979), Niederreiter (1986)

Limitations:

- Large keys (100 KB+)

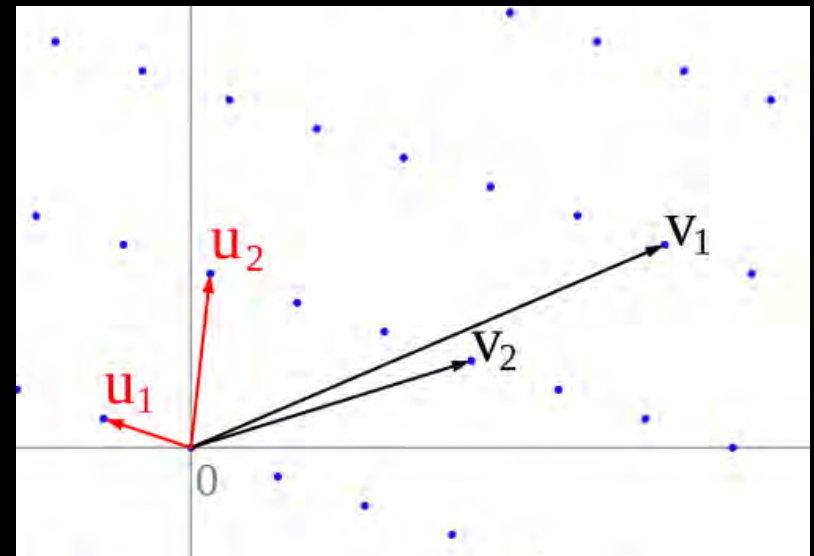
- Fewer optimized implementations

# Lattice-based crypto

Based on lattice problems (duh!)

**Learning-with-errors:** learn a simple function given results with random noise

Encryption, signature





# 5. Quantum key distribution



# Quantum key distribution (QKD)

Use of quantum phenomena to **share a key**

Kind of “quantum Diffie-Hellman”

Not quantum computing

Not quantum cryptography

“Security based on the laws of physics”

Eavesdropping will cause errors

Keys truly random

# BB84

First QKD protocol, though not really quantum

Idea:

Send bits in the form of polarized photons

Can be observed in 2 ways, only one is right

Alice's random bit	0	1	1	0	1	0	0	1
Alice's random sending basis	+	+	×	+	×	×	×	+
Photon polarization Alice sends	↑	→	↘	↑	↘	↗	↗	→
Bob's random measuring basis	+	×	×	×	+	×	+	+
Photon polarization Bob measures	↑	↗	↘	↗	→	↗	→	→
<b>PUBLIC DISCUSSION OF BASIS</b>								
Shared secret key	0		1			0		1

# Caveats

Like any security system, it's complicated



# Security

**Quantum cryptography is secure... except when it's not**

Researchers close one security hole in quantum key distribution, but seem to ...

Eventually relies on **classical crypto**

Typically with frequent rekeying

**QKD implementations have been attacked**

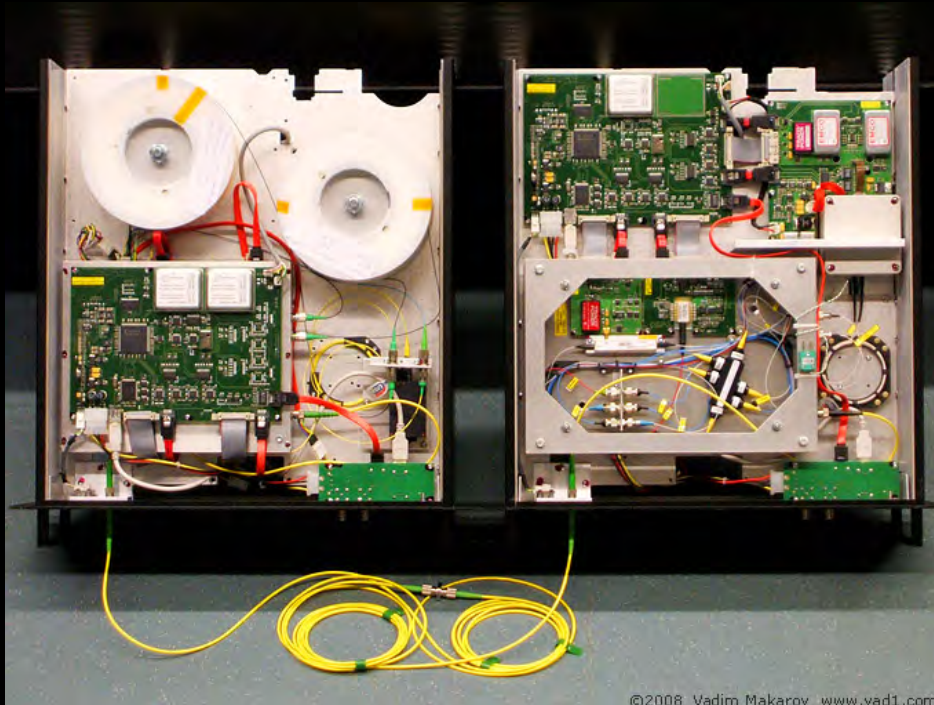
"Quantum hacking"  
(formerly NTNU, Norway)



# Deployment

Dedicated optical fiber links

Point-to-point, limited distance (< 100 km)





# 6. Quantum copy protection



# Quantum copy protection

Idea: leverage the **no-cloning principle**  
(cos you can't know everything about something)



**CLONING**

Results may vary



# Quantum cash

Impossible to counterfeit, cos' physics (1969)

Bills include qubits with some secret encoding



Only the bank can authenticate bills...

# Publicly verifiable quantum cash

Anyone can verify that a bill isn't counterfeit

Uses public-key crypto, non-quantum

Can be secure even with black-box verification

# Quantum software protection

Using quantum techniques:

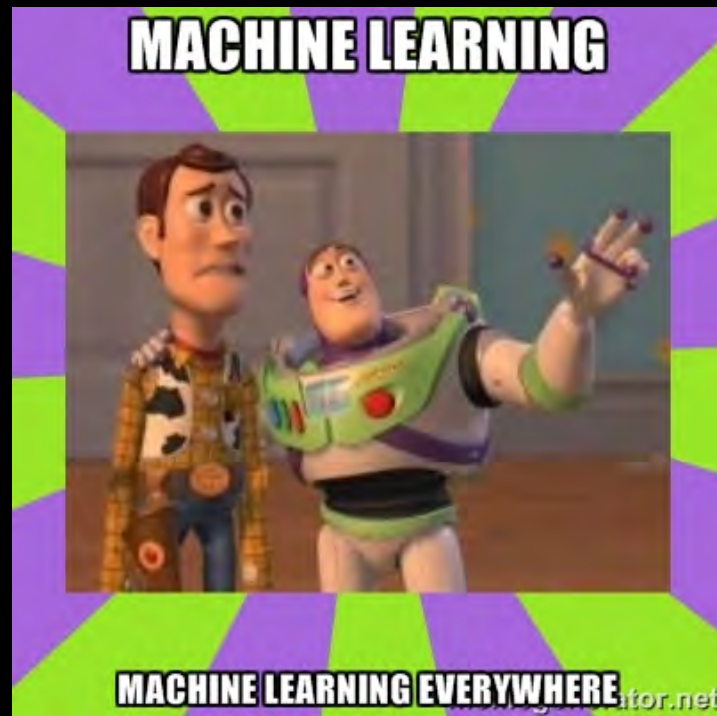
"Obfuscate" the functionality

Make copies impossible

```
verify(pwd) {  
    return pwd == "p4s5w0rD"  
}
```

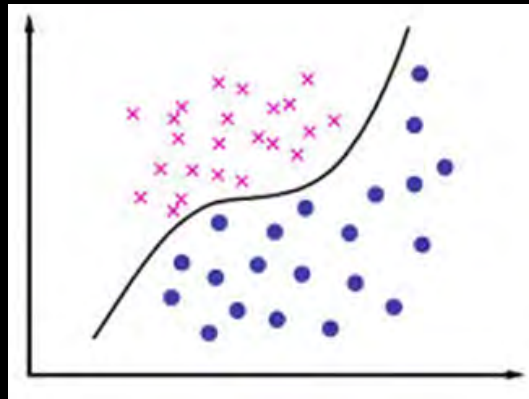
1. Turn `verify()` into a list of qubits
2. Verification: apply a transform that depends on `pwd`, then measure the qubits

# 7. Quantum machine learning

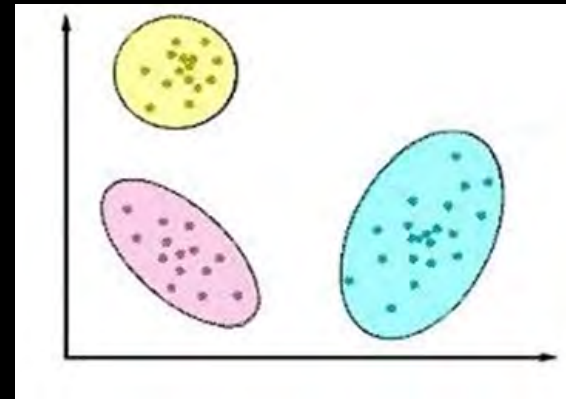


# Machine learning

“Science of getting computers to act without being explicitly programmed” –Andrew Ng



Supervised



Non-supervised

Successful for spam filtering, fraud detection, OCR, recommendation systems

# Machine learning and security

No silver bullet, but may help

ML being used for

**Intrusion detection** (network, endpoint)

Binary vulnerability discovery

Nevertheless, vendors give neither

Details on the techniques used, nor

Effectiveness figures or measurements

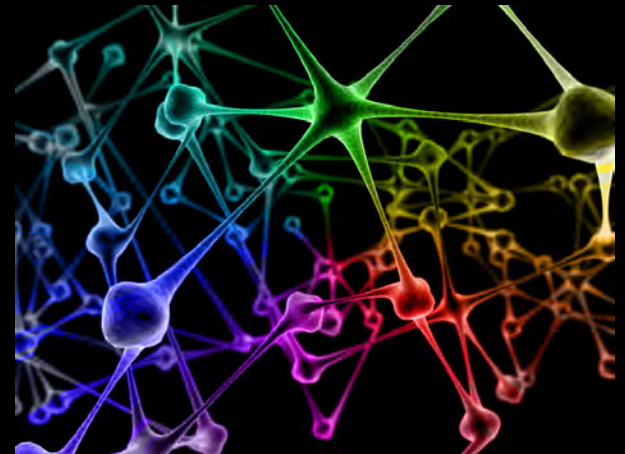
# Quantum machine learning

“Port” of basic ML techniques to QC, like

k-mean clustering

Neural networks

Support vector machines



Many use **Grover** for a **square-root speedup**

Potential exponential speedup, but...

# Quantum RAM (QRAM)

Awesome concept

Addresses are given in superposition

Read values are retrieved in superposition

Many QML algorithms need QRAM

But it'd be extremely **complicated to build**





# 8. Conclusions

# Quantum computers s\*\*\*

Because they...

ARE NOT superfaster computers

WOULD NOT solve NP-hard problems

MAY NEVER BE BUILT anyway

# Quantum computers are awesome

Because they...

Would DESTROY all pubkey crypto deployed

Give a new meaning to "COMPUTING"

May teach us a lot about physics and Nature

**Thank you!**